



How to Use the T618 Advancement Tracking Tool



Overview:

This document describes how to use the Troop 618 web tool for tracking Scouts' advancement progress towards each rank.

The information can be viewed read only by Scouts, their parents, the Scoutmasters and the Troop Advancement Coordinator.

Using a special login and password the Senior Patrol Leader (SPL) or Assistant Senior Patrol Leader (ASPL) can enter or change data in the system, using information collected by his Patrol Leaders (PLs) or Assistant Patrol Leaders (APLs). The information than can then be used in the Patrol Leaders Council (PLC) meetings to plan Troop activities which will help the Scouts to advance in rank.

The intended use is as follows:

- 1) The SPL or ASPL will periodically print out paper sheets and hand them to the PLs or APLs in a Troop meeting.
- 2) In that meeting the PLs or APLs will check the handbooks of the Scouts in their patrol, and check off on the paper sheets the requirements which are recorded in the handbooks as being completed.
- 3) At the end of the meeting the PLs or APLs will return the paper sheets to the SPL or ASPL
- 4) After the meeting, the SPL or ASPL will login to the system and update it using the information from the paper sheets.
- 5) At the next PLC, the Scouts will use this information to plan the next months' activities.



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To view current data (read only; no password required):

In your favorite web browser enter this URL in the navigation bar:

bstroop618.org/CGI_tools/advancement.cgi

The screen that comes up will display the Troop data which is presently entered for all ranks:

Troop 618 Advancement Information

Requirements completed towards the Scout Badge:
(This information was last updated on Sun, Sep 15, 2019 at 17:59:19)

Scout	1a OathEtc.	1b Spirit	1c SignEtc.	1d 1stClassBadge	1e OutdoorCode	1f PledgeOfAlleg.
Clark Kent					X	X
Maxwell Q Smart			X	X		
Bruce Wayne	X	X				

The rank which the following block of data applies to

Scout	2a ScoutLeader	2b ScoutAdvance	2c ScoutRanks	2d MeritBadges	3a PatrolMethod	3b PatrolSpirit
Clark Kent						
Maxwell Q Smart						
Bruce Wayne						

The names of Scouts who are currently listed as working on this rank

Scout	6 Int&CyberChip	7 SMConf
Clark Kent		
Maxwell Q Smart		
Bruce Wayne		

The rank requirements which are recorded as completed by each Scout

Requirements completed towards the Tenderfoot Badge:
(This information was last updated on Sun, Sep 15, 2019 at 17:51:35)

Scout	1a CampGear	1b CampOut	1c OutdoorCode	2a CampCooking	2b Cleanup	2c PatrolMeals	3a SquareKnot	3b 2HalfHitch	3c TautLine
Clark Kent									
Maxwell Q Smart									
Bruce Wayne									

The following query strings can be used to see the data for just one rank at a time:

- [?scout](#) for progress towards the Scout rank
- [?tender](#) for progress towards the Tenderfoot rank
- [?second](#) for progress towards the Second Class rank
- [?first](#) for progress towards the First Class rank
- [?star](#) for progress towards the Star rank
- [?life](#) for progress towards the Life rank
- [?eagle](#) for progress towards the Eagle rank
- [?badges](#) for a list of Merit Badges earned by the Scouts

So, for example, to see only the requirements completed towards the Tenderfoot rank, you can enter this URL in the browser:

bstroop618.org/CGI_tools/advancement.cgi?tender



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To add or change data (password required):

In your favorite web browser enter this URL in the navigation bar:

bstroop618.org/CGI_tools/advancement.cgi?update

The screen that comes up will offer you a list of ranks to choose from

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Select a Scouting class to modify the data.

- [eagle](#)
- [life](#)
- [star](#)
- [first](#)
- [second](#)
- [tender](#)
- [scout](#)
- [badges](#)

Click [here](#) to return to the main Troop 618 web page

Click on any of the ranks, and a screen will come up where you can enter the SPL password provided by the Troop web administrator.

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SPL Password:

Click [here](#) to return to the main Troop 618 web page

You can also use one of the following query strings to skip the selection screen and jump directly to a given rank (the password step will still be required, though):

- [?update:scout](#) to update progress towards the Scout rank
- [?update:tender](#) to update progress towards the Tenderfoot rank
- [?update:second](#) to update progress towards the Second Class rank
- [?update:first](#) to update progress towards the First Class rank
- [?update:star](#) to update progress towards the Star rank
- [?update:life](#) to update progress towards the Life rank
- [?update:eagle](#) to update progress towards the Eagle rank
- [?update:badges](#) to update list of Merit Badges earned by the Scouts

So, for example, to enter data for the Tenderfoot rank, you can enter this URL in the browser:

http://www.bstroop618.org/CGI_tools/advancement.cgi?update:tender



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New Data Entry:

After entering the correct password, a data entry form will come up:

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Required: The name(s) of Scouts already entered may be edited here

Note: Badge name contains a slash (/). Any slash must be preceded by a dash (-).

The information on this page was last updated on Sun, Sep 15, 2019 at 17:59:19

Scout	1a OathEtc.	1b Spirit	1c SignEtc.	1d 1stClassBadge	1e OutdoorCode	1f PledgeOfAlleg.
Clark Kent	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Maxwell Q Smart	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Bruce Wayne	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Use these check boxes to record the rank requirements completed by each Scout

Scout	2a ScoutLeader	2b ScoutAdvance	2c ScoutRanks	2d MeritBadges	3a PatrolMethod	3b PatrolSpirit
Clark Kent	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Maxwell Q Smart	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

The name of one new Scout working on this rank may be entered here in this field

Scout	4a Knots	4b Whip&Fuse	5 KnifeSafety	6 Parent&CyberChip	7 SMC
Clark Kent	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Maxwell Q Smart	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Bruce Wayne	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

After making changes use one of these buttons to Submit, Reset, or Cancel the data entry

Submit Reset

Cancel

Badges:

The forms for the Star, Life and Eagle ranks include fields where the Merit Badges earned towards these ranks can be typed in.

Important Note:

Be careful in selecting the **Submit**, **Reset**, or **Cancel** button. There is no Undo or Back function.

Submit will cause all changes in the current session to be saved to the database, and then go to a screen with an option to make more edits to this rank, or to select another rank to edit.

Reset will undo all changes made in the current session but leave the editing window open.

Cancel will undo all changes made in the current session and go to a screen with an option to make more edits to this rank, or to select another rank to edit.



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Next Screen:

After selecting either the **Submit** or the **Cancel** button, this screen will come up:

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Requirements completed towards the Scout Badge:
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Scout	1a OathEtc.	1b Spirit	1c SignEtc.	1d 1stClassBadge	1e OutdoorCode	1f PledgeOfAlleg.
Clark Kent					X	X
Maxwell Q Smart			X	X		
Bruce Wayne	X	X				

Scout	2a ScoutLeader	2b ScoutAdvance	2c ScoutRanks	2d MeritBadges	3a PatrolMethod	3b PatrolSpirit
Clark Kent						
Maxwell Q Smart						
Bruce Wayne						

Scout	4a Knots	4b Whip&Fuse	5 KnifeSafety	6 Parent&CyberChip	7 SMConf
Clark Kent					
Maxwell Q Smart					
Bruce Wayne					

Enter More Data for scout

Enter Data for tender

Enter Data for second

Enter Data for first

Enter Data for star

It will display the data for the most recently edited rank category, and below will be options to edit that category again, or to edit a different rank category.

On reason why the same rank category may need to be edited more than once is if more than one Scout needs to be added to that rank, as there is only room to add one name per editing session in the form on the preceding page.